

# ART OF PRYWINKO

## Contents

- *From the autor* ..... 3
- *Video game fan art* ..... 5
- *Original characters* ..... 37
- *Characters from comics* ..... 47
- *Disney Princesses* ..... 59
- *Ahri from League of Legends* ..... 67
- *Sailor Moon and Anime* ..... 77



## FROM THE AUTOR

*The main theme of my work is the expressive image of a woman, passionate and sensual, frank and even provocative. I draw famous characters from contemporary pop culture, heroines of films, comics and video games, as well as my own characters. I try to endow them with those traits that, it would seem, cannot coexist together - seductiveness and chastity. Such an amazing symbiosis allows me to realize in my artworks female characters, who are aware of their own charm and dignity, harmonious and truthful. They are not ashamed of the beauty and exquisite perfection of their body, they are not afraid to appear subtly fragile, while remaining strong and confident.*

*I create all my works in a graphic editor. It is fair to say that the use of modern technologies has facilitated the implementation of some tasks and significantly accelerated the process of drawing. However, do not think that the computer does all the work for the artist. Digital painting has no significant differences from traditional painting. Only the instruments have changed, but the laws of composition and color reproduction remain the same.*

*This collection presents a part of my works created in the period 2015-2019. During this time I drew a few hundred characters. One can trace how my style has changed and developed - from timid attempts to portray a portrait to detailed works with careful drawing of muscles, sophisticated clothing or armor. I continue to improve my skills and spend a lot of time communicating with the audience. The community of digital painting fans supports me, gives impetus to my creativity and helps me to move in the right direction.*



## VIDEO GAME FAN ART

*For me, video games are an inexhaustible source of inspiration. I worked for several years as an artist in the video game industry and I know how a character is created - from the early concept to the final model. It is a long and painstaking work, but as a result we get interesting extraordinary women, bold and attractive. In my works, I do not copy their image, but rather rethink it. In my interpretation, video game heroines can become more daring, harsh, frivolous, or shy.*



*Kassandra, 2019*



*Sylvanas, 2017*





*Loyal Flock, 2018*



*Ciri and Ihuarraquax, 2018*



Ada Wong, 2019





Claire, 2019



Novi, 2017





Cirilla, 2017





Lara Croft, 2018



A2, 2017



*Mercy Pink, 2018*





Lilith, 2018





Y'shtola, 2017



Tharja, 2017

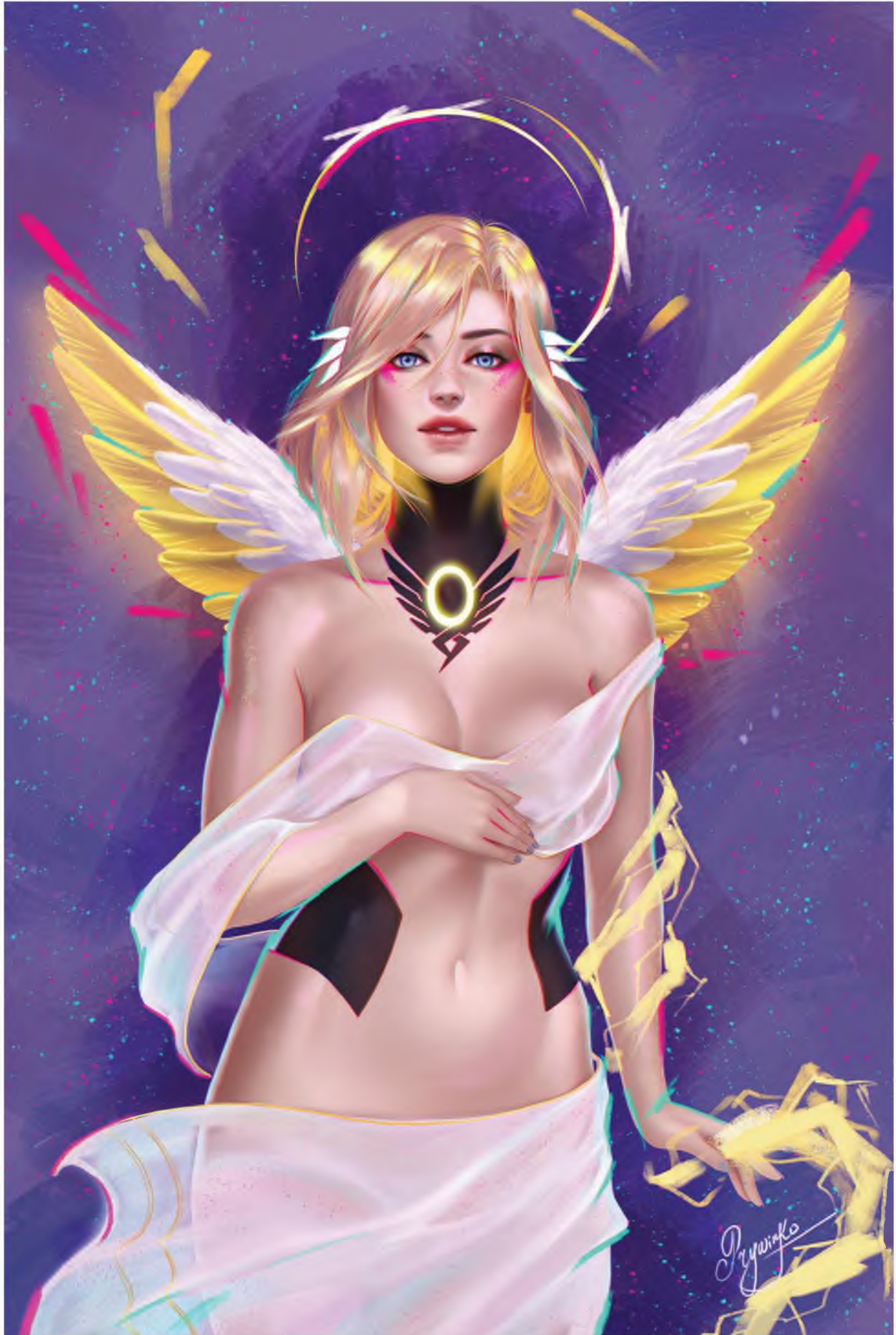




Maid 2B Neko, 2019



Angel Mercy, 2017





2B, 2017



*Tamamo no Mae, 2019*



*Samus Aran, 2019*





KDA Akali, 2018



Tifa Lockhart, 2018





*Zelda, 2017*



*Triss Merigold, 2017*



Booette, 2018





Valeera, 2017

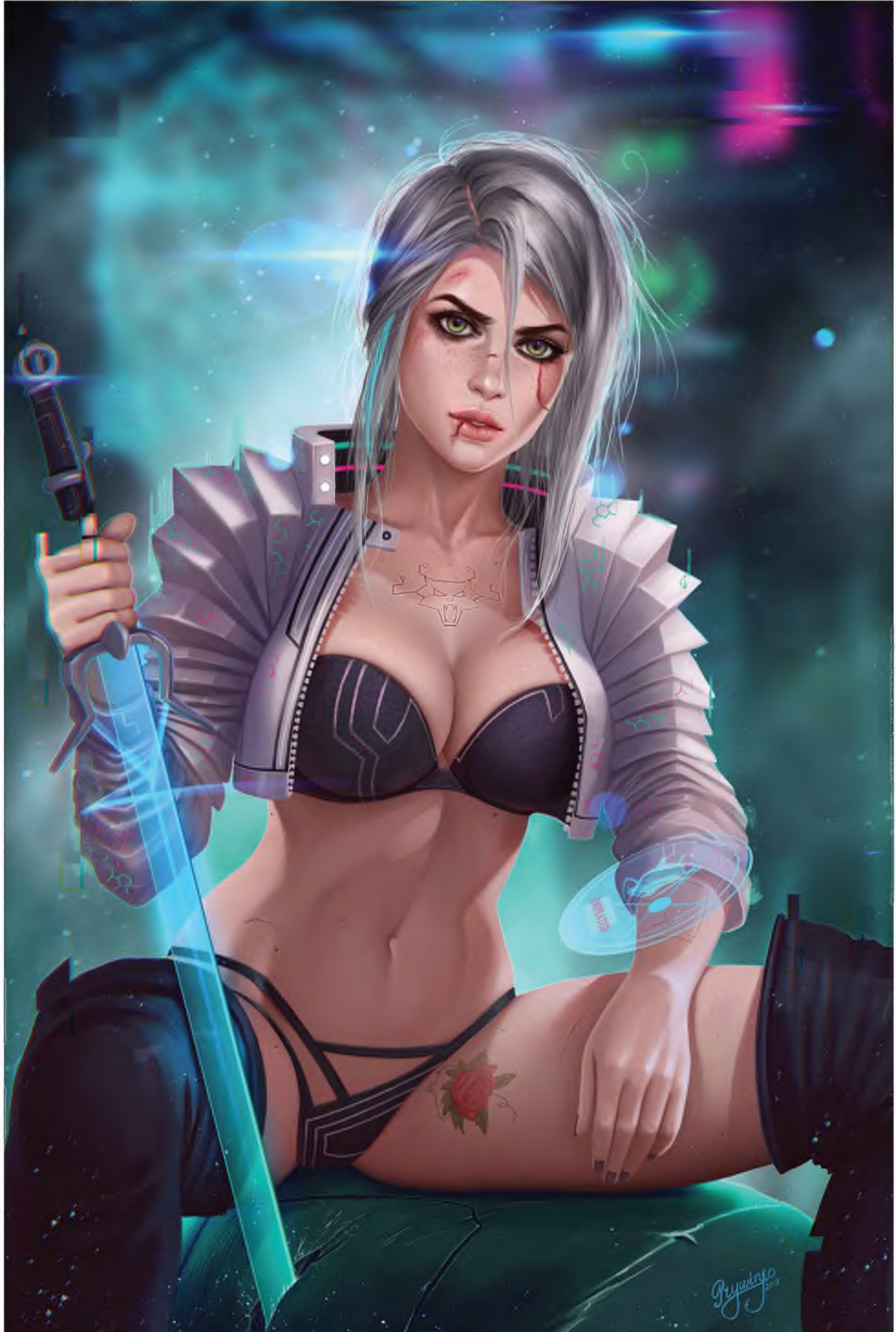


*Lara Croft, 2017*





Cirilla Cyberpunk, 2018



2B Mercy, 2017

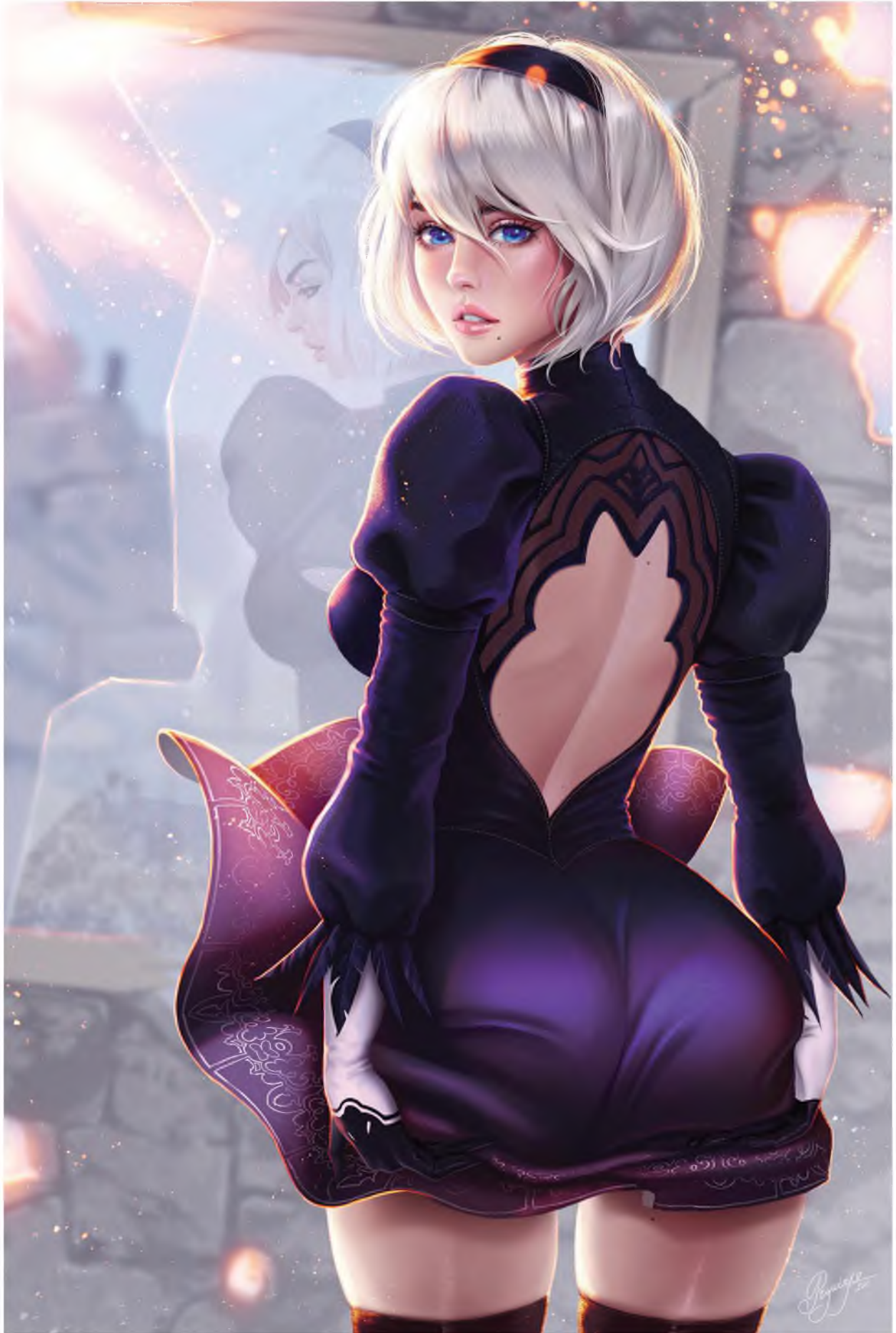




Samus, 2017

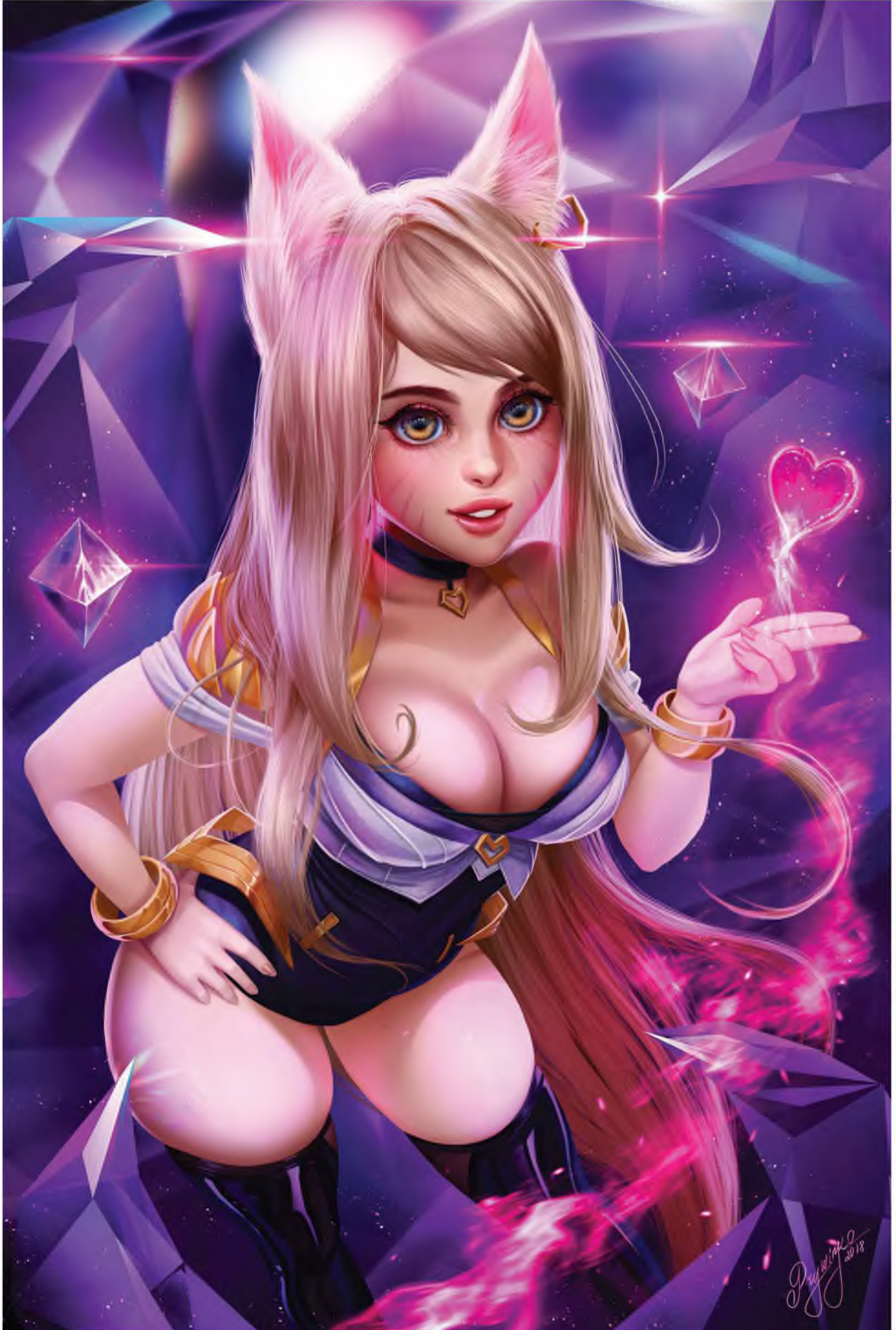


2B Nier, 2018





KDA Ahri, 2018





Yennefer, 2017



Merry Christmas!, 2018



provine



## ORIGINAL CHARACTERS

*I have a universe invented by me - a combination of fantasy and sci - fi. The main character of this universe is a girl-hunter named Heilog. I depict her in different situations and equipment, gradually adding new details. Heilog's best friend is called Beans, and she also often appears in my artwork.*





*Silence, 2017*



Heilog, 2017

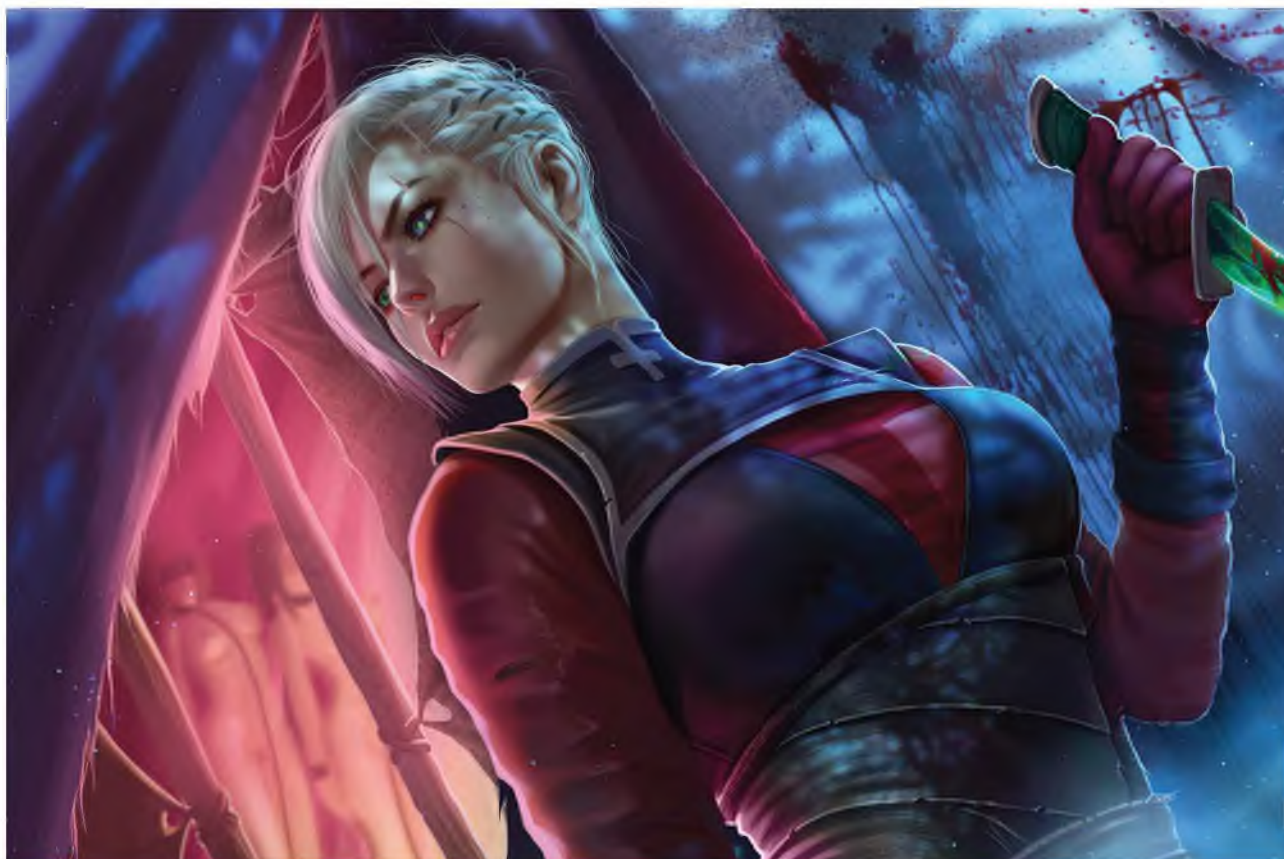




*Heilog portrait, 2018*



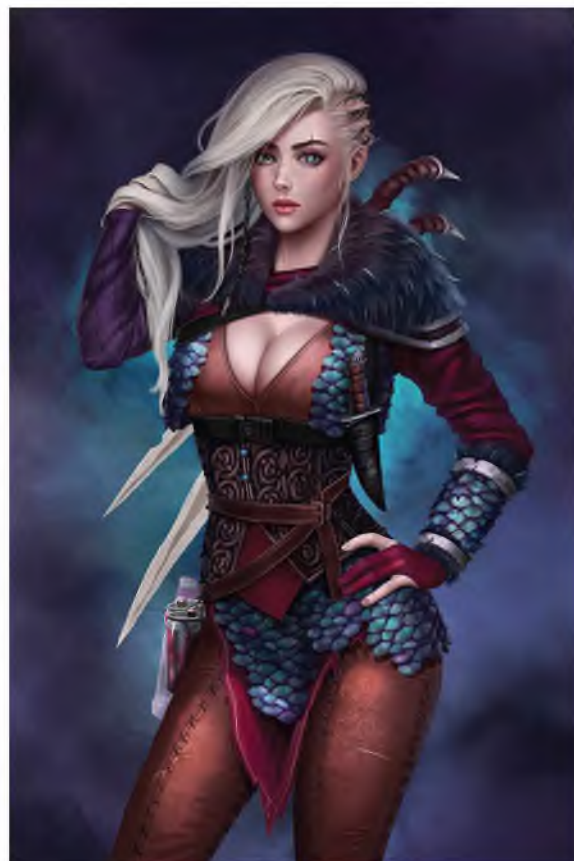
*Silent Assassin, 2018*



*Beans, 2017*

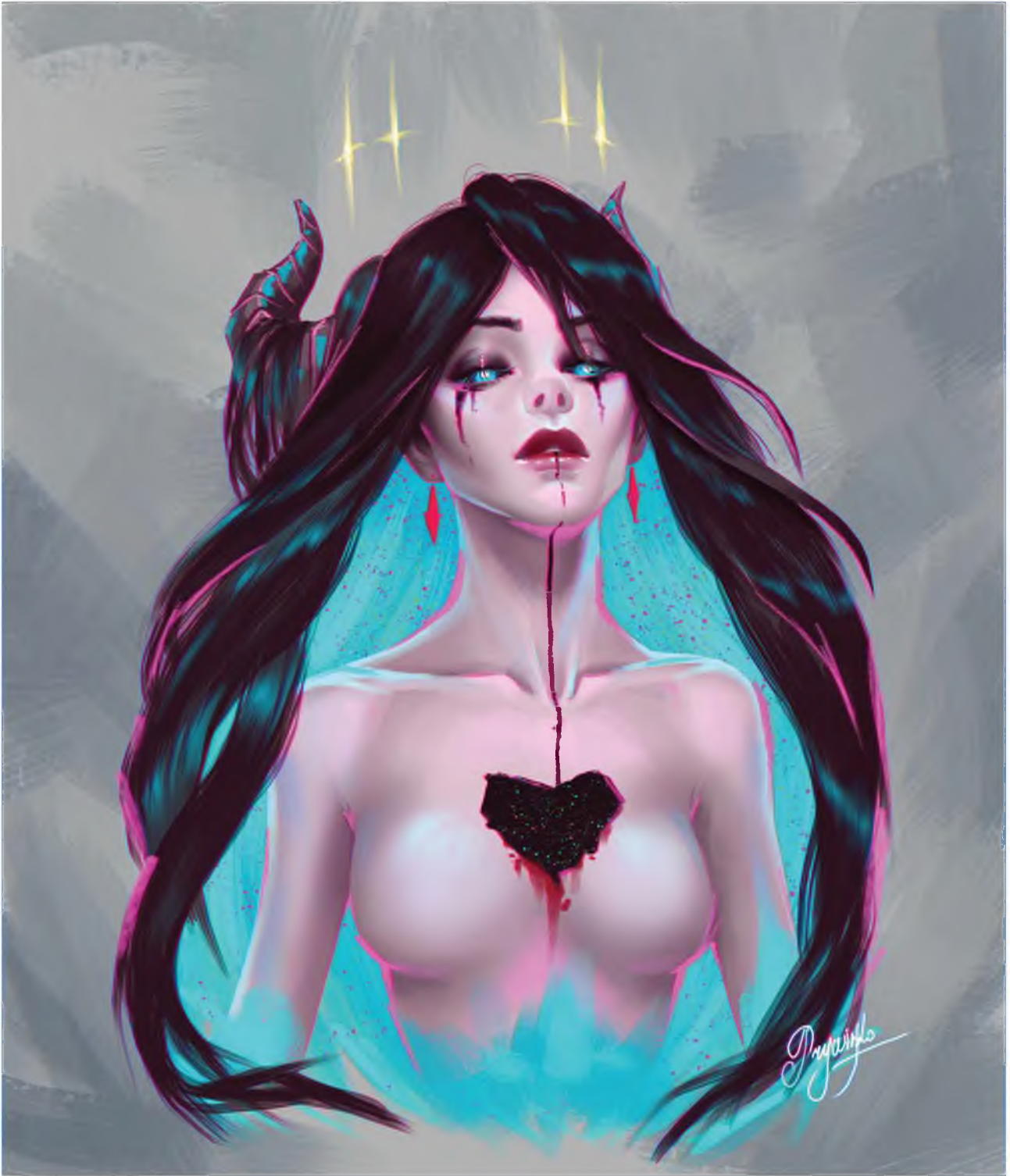


*Heilog, 2017*





Heart, 2017



*Evil Beans, 2018*





Heilog, 2017





## CHARACTERS FROM COMICS

*Probably, it is impossible to find a digital artist who draws fan art and at the same time has never drawn a character from a comic book. Captain Marvel, Wonder Woman and others - these super heroes, the embodiment of power and beauty. As a rule, these are very memorable images, easily recognizable at first glance.*





Super Girl, 2018



Starfire, 2018





*You at gunpoint, 2017*



*Wonder Woman, 2017*



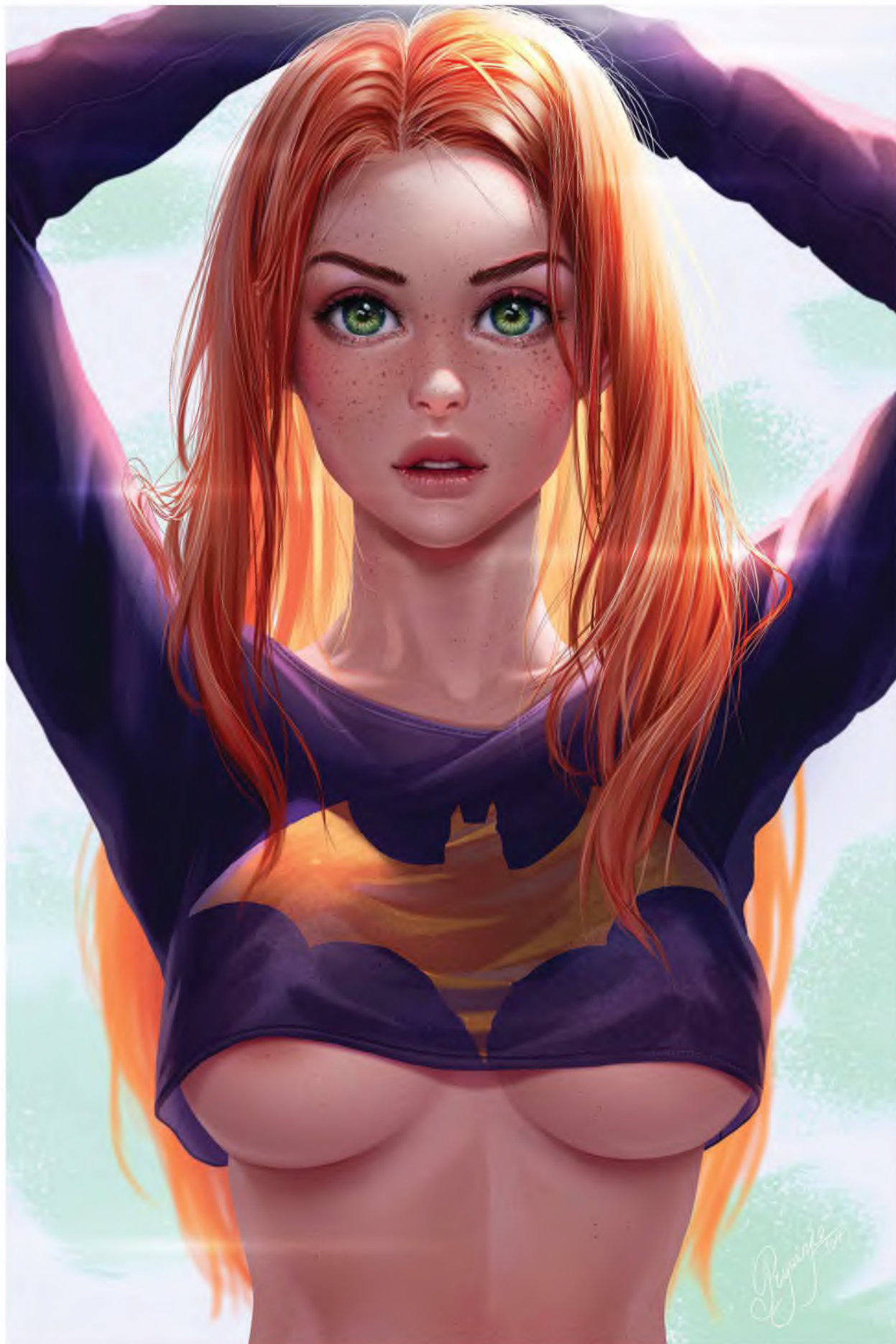


Rogue, 2018





*Batgirl, 2017*



Captain Marvel, 2018





Adult Batgirl, 2018



*Power girl, 2017*





Red Sonja, 2018







## DISNEY PRINCESSES

*With the Disney princesses are connected my memories of the first children's attempts to portray something meaningful. As a kid, I was very impressed and fascinated by Disney cartoons. I painted princesses then, and I continue to draw to this day. They seem to grow with me, their images in my works become more sensual and mature.*





*Adult Merida, 2018*



*Adult Jasmine, 2018*



Mermaid, 2018

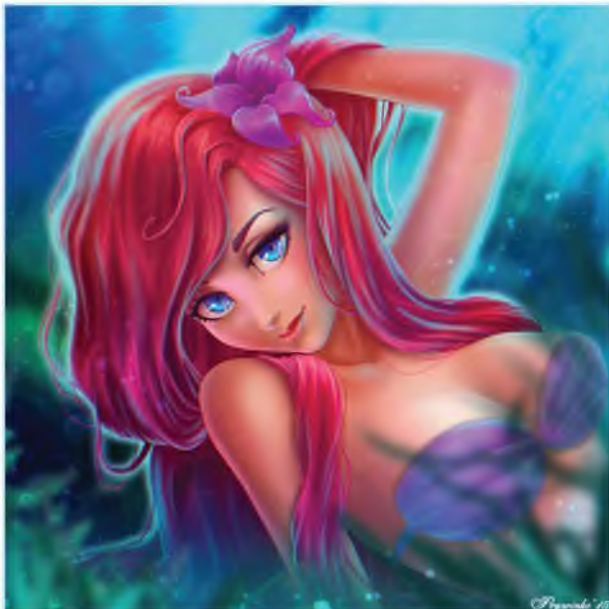




Rapunzel, 2018



Little Mermaid, 2015



Elsa Frozen, 2015





*Elsa - icy breath, 2018*





Pocahontas, 2019







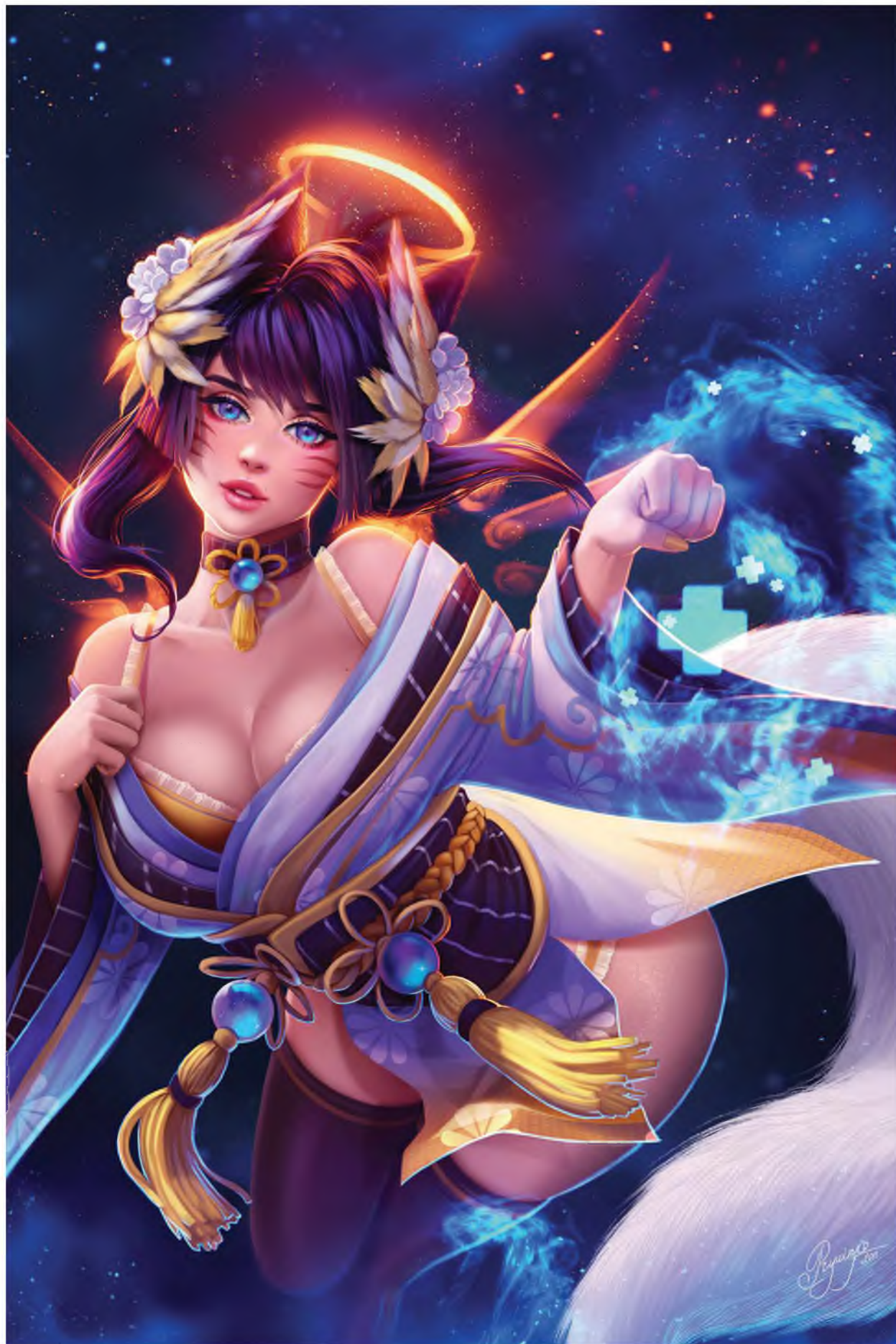
## AHRI FROM LEAGUE OF LEGENDS

*Ahri is a special character for me, a nine-tailed fox girl from a video game. I really like the concept of human-like beasts, which is why I paint Ahri so often. Sometimes I combine her style with the characteristics of other characters, always getting something new.*





Ahri Mercy, 2018





Snow, 2017





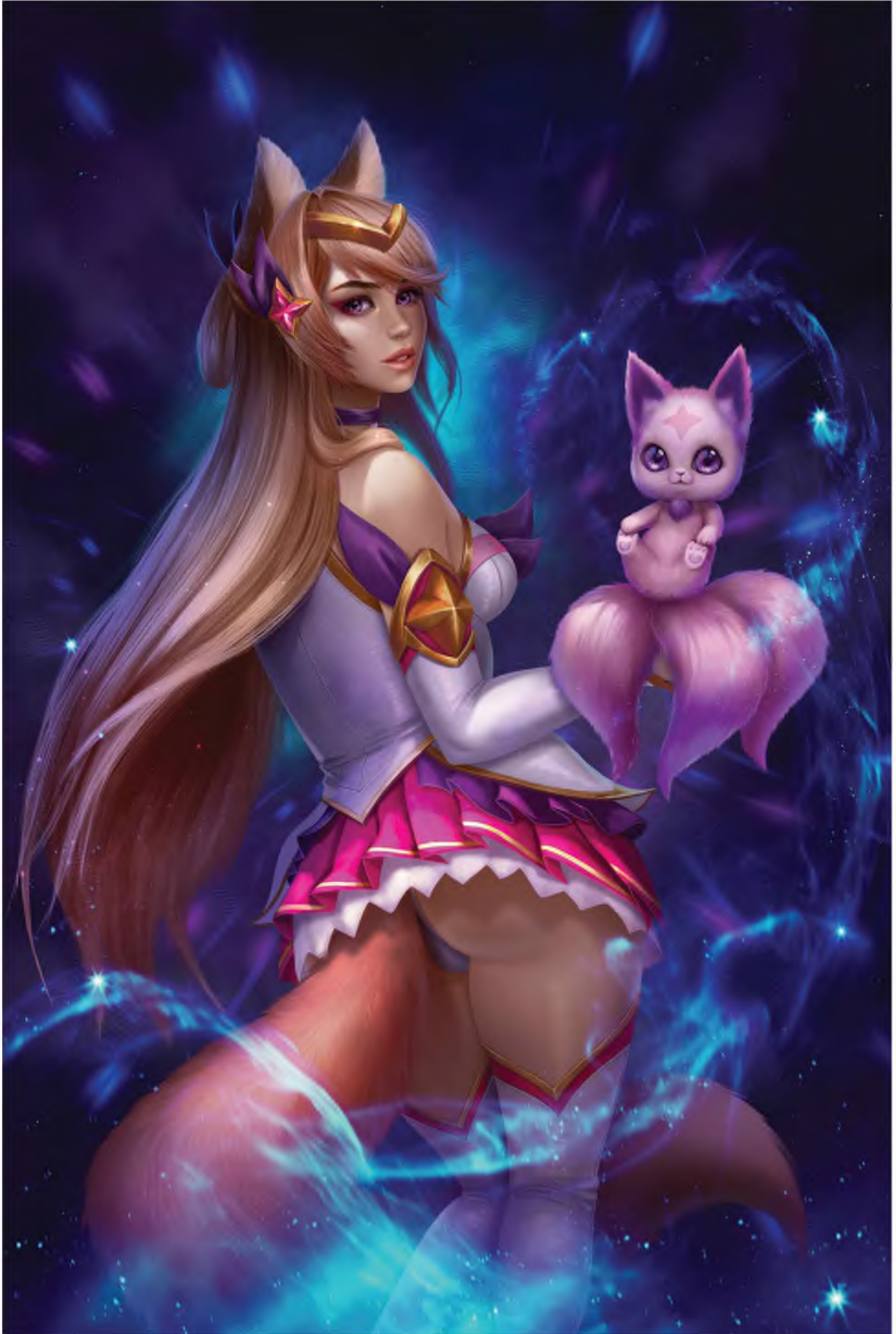
*Ahri DVA, 2017*



*Ahri, 2015*

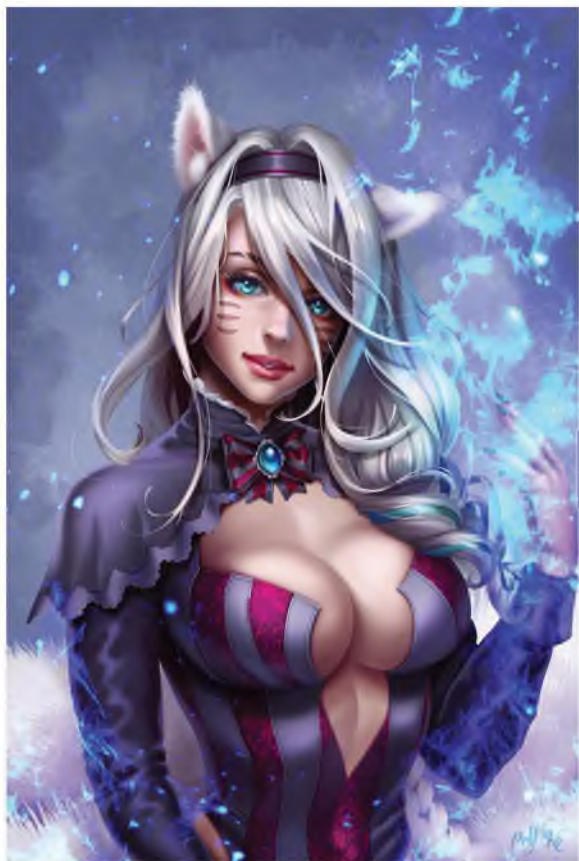


*Star Guardian Ahri and Kiko, 2017*

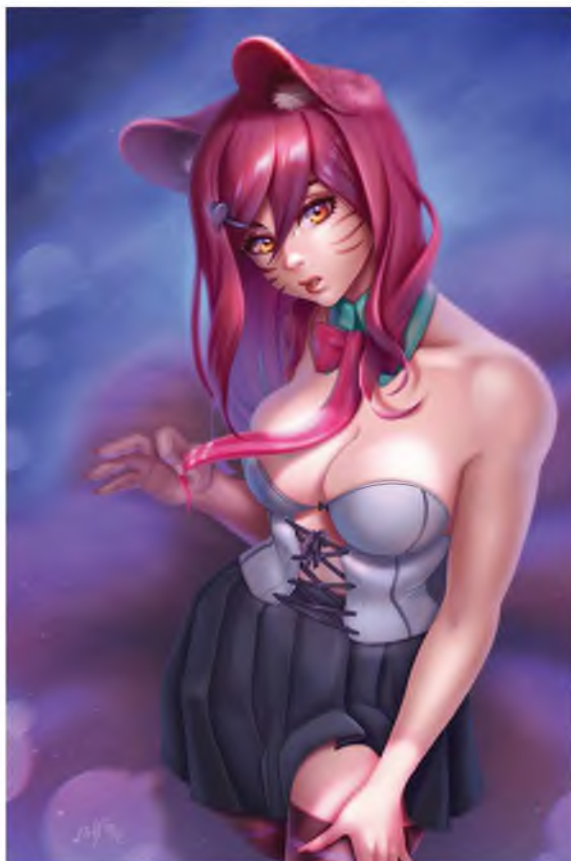




*Ahri Liliium, 2017*



*Academi Ahri, 2016*



*Saint Ahri, 2017*

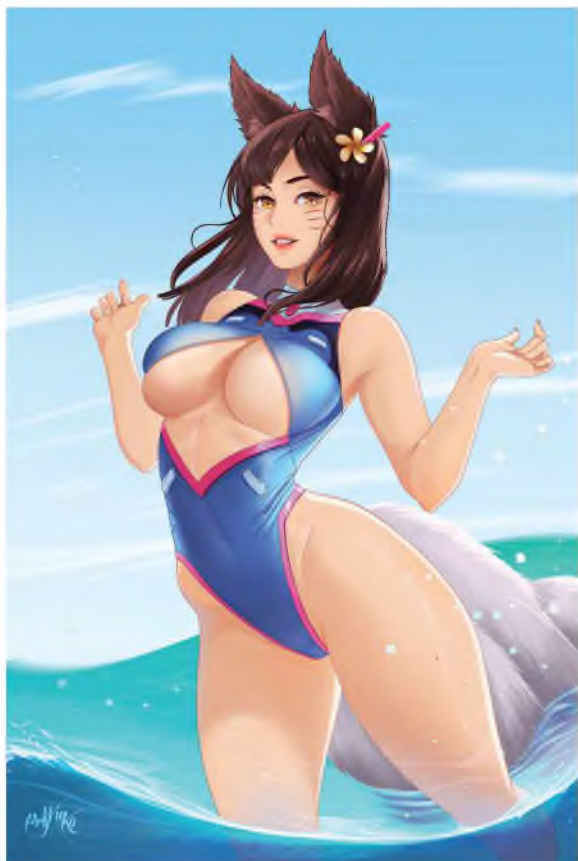




Cherry?, 2017



Beach Queen Ahri DVA, 2018



Ahri the Nine Tailed Fox, 2016











## SAILOR MOON AND ANIME

*Nothing influenced my work as much as the style of Japanese animation - anime. In particular, Sailor Moon is a favorite cartoon of my childhood. Bright colors and dynamics, expressive faces, carefully traced eyes eventually became the basis of my own style.*



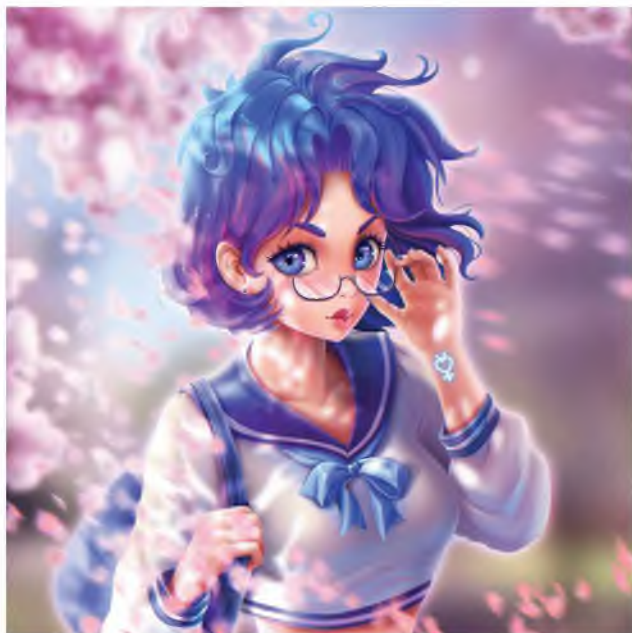


*In the name of moon, 2016*





*Sailor Mercury, 2015*



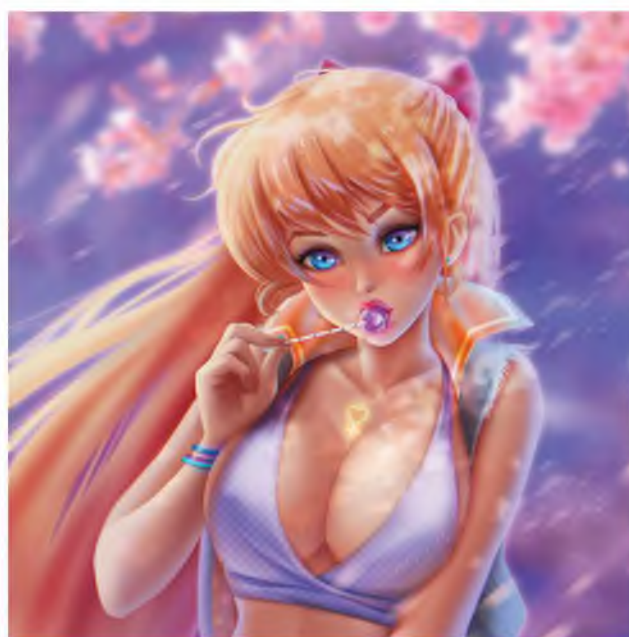
*Sailor Mars, 2015*



*Sailor Jupiter, 2015*



*Sailor Venus, 2015*





Sailor Moon, 2019





Makoto, 2016





*Yoko Littner, 2018*



*Super Sailor Moon, 2015*



*Adult Hilda, 2018*





Albedo, 2019



Rory Mercury, 2016





Holo, 2017

